



A Precision Infrastructure for Active Probing

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Introduction

- 1. Active Measurement**
- 2. Timing Control**
- 3. A Precision Infrastructure for Active Probing**
- 4. Early Experiments**

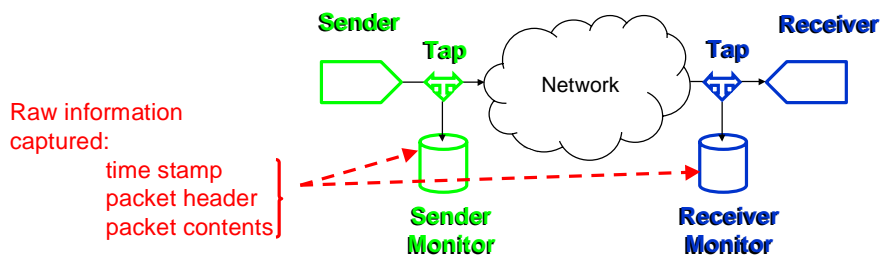
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Active Measurement

Active measurement is the injection of artificial probe traffic and the measurement of its characteristics.

- invasive character
- + end to end nature
- flexibility in probe stream design
- measurement data volume reduction
- avoidance of data privacy issues



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Timing Control

- **Terminology**

- resolution
- offset $\Theta(t)$
- skew γ
- stability $\sim \omega(t)$

$$\Theta(t) = \gamma \cdot t + \omega(t)$$

- **PC clocks**

- SW clock - based on a periodic interrupt, triggered by a timer chip
- using processor TSC register - μs resolution
- typical skew 50 PPM, typical stability 0.1 PPM

- **Clock synchronisation**

- NTP
- GPS or other reliable reference clock source

- **Scheduling**

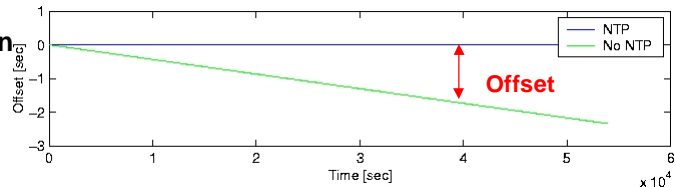
- executing tasks on the desired time

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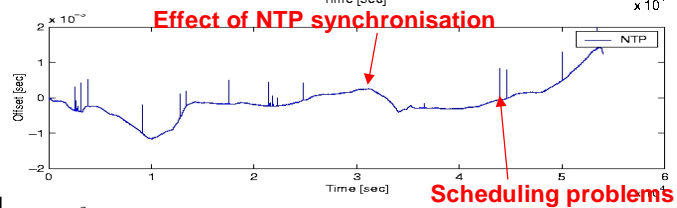


Timing Control

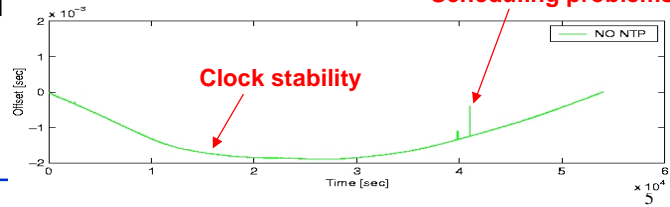
- Offset Comparison



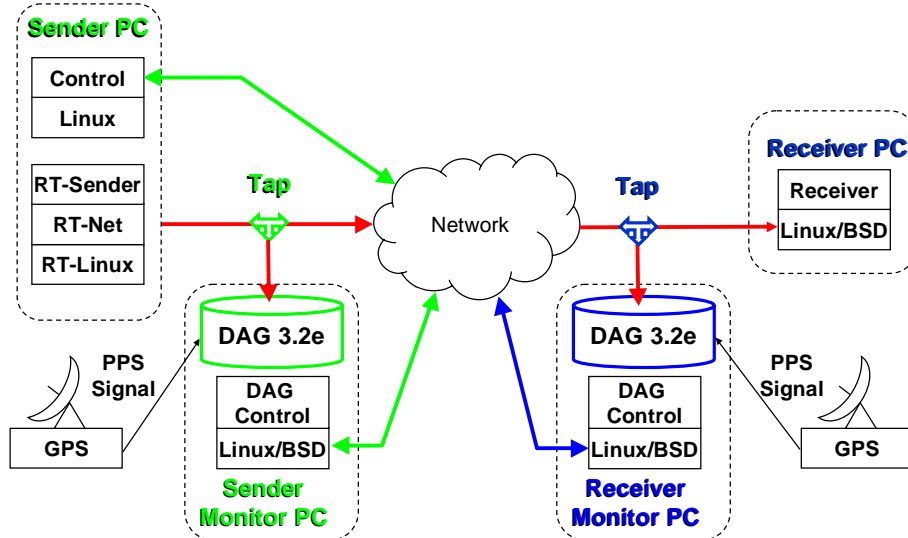
- NTP close-up



- NO-NTP corrected for the skew



A Precision Infrastructure for Active Probing

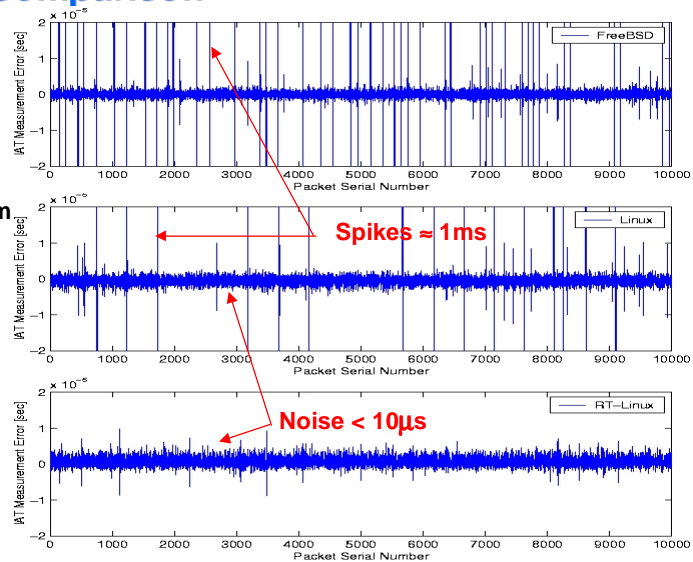
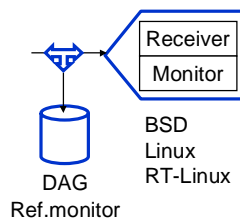


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Monitoring Comparison

- DAG used as a reference
- The measured packet inter-arrival time is compared
- Pseudo Poisson stream of 10000 UDP packets with mean inter-arrival time of 10ms



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The Senders

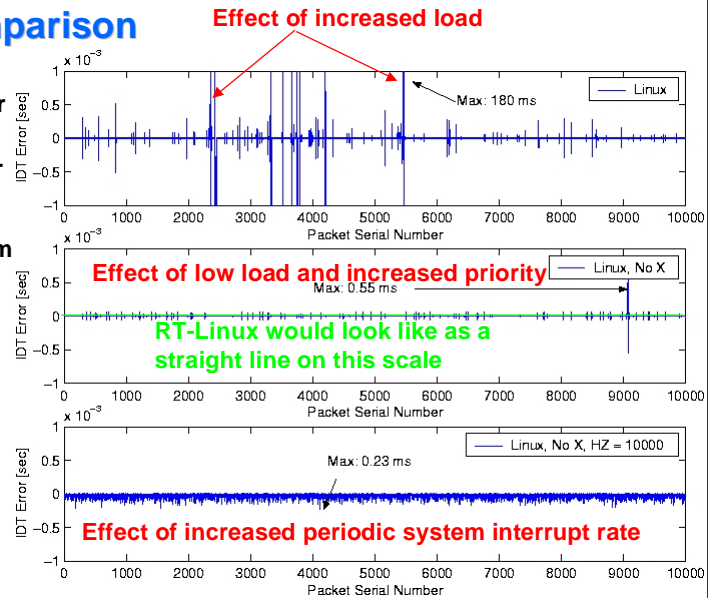
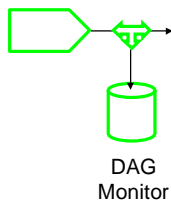
- The **Sender** defines and injects the active probe stream into the network
 - the probe stream is defined by
 - packet type (UDP, ICMP, ...)
 - packet contents
 - sending process - pattern of inter-departure times and packet sizes
- Scheduling algorithms
 - Active - unnecessary CPU load, resulting in scheduling problems
 - Passive - using `usleep` and `ualarm`, resolution problems
 - Hybrid - low CPU load, high resolution
- The current version of the **Sender**
 - is using hybrid scheduling
 - is implemented under BSD, Linux and RT-Linux
 - sends UDP packets with a serial number as payload

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Sender Comparison

- DAG used as a monitor
- The target and measured packet inter-departure time is compared
- Pseudo Poisson stream of 10000 UDP packets with mean inter-arrival time of 10ms

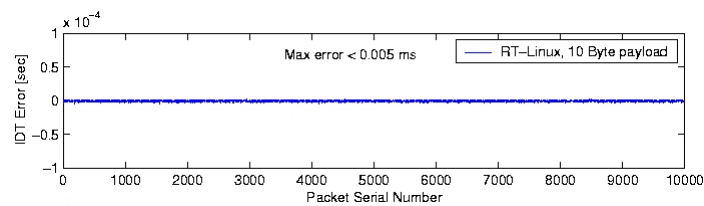


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Sender Comparison

- RT-Linux

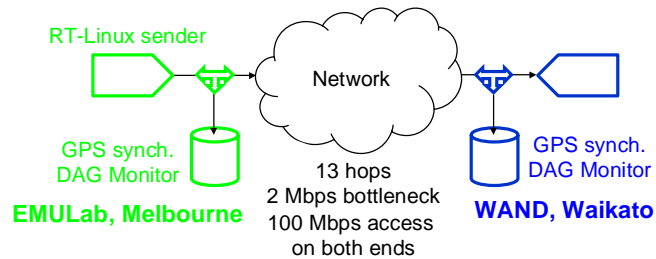


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Early experiments

- **Configuration**



- **Experiment I.**

- Sending short periodic streams of *small* and *large* packets with rates well below, app. around and well above the bottleneck rate

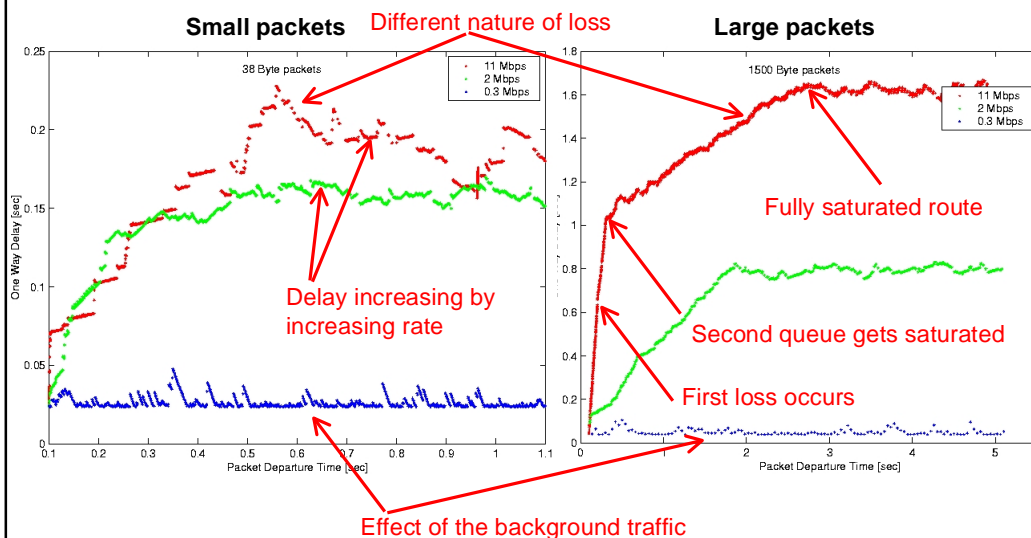
- **Experiment II.**

- Comparison of a periodic and a simple designer probe stream

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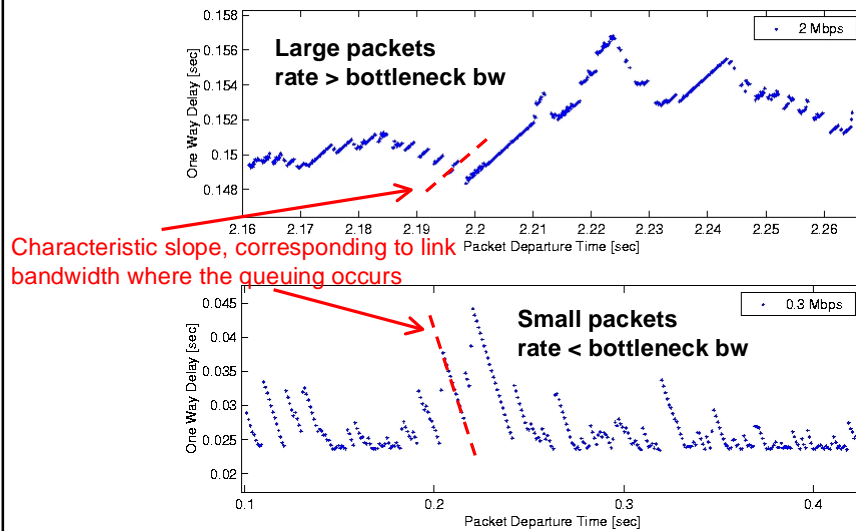
Experiment I.



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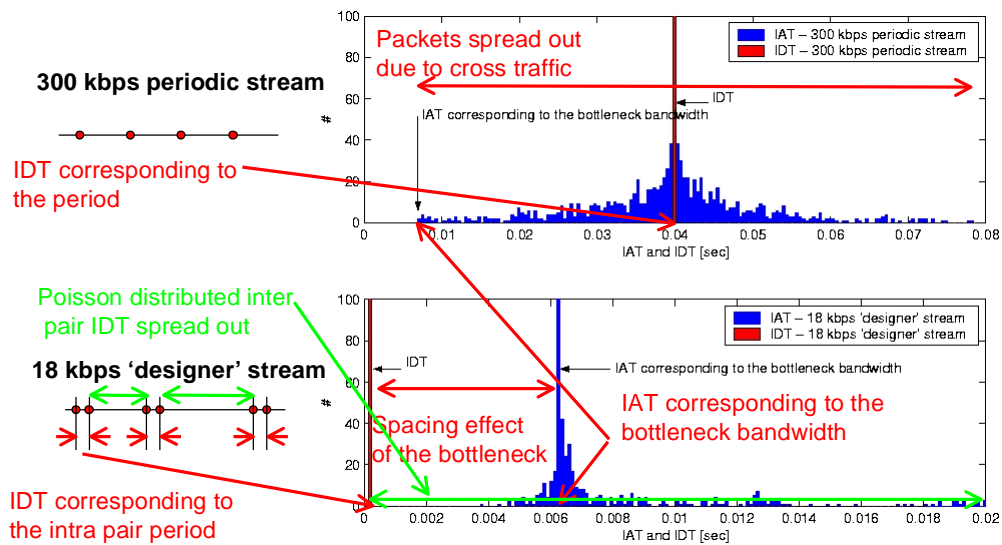
Experiment I.



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Experiment II.



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Conclusions

- **A highly accurate active probing infrastructure was developed**
 - reliable monitoring
 - reliable transmission of high resolution probe streams
 - accuracy \ll 1ms
- **Comparison of different Unix on PC solutions**
 - RT-Linux clearly superior, scheduling errors $\approx 10\mu\text{s}$
 - BSD and Linux - errors in the range of 1ms
- **Network based clock synchronization**
 - produces undesirable effects in the sub-millisecond range
- NOT RECOMMENDED
- **Preliminary experiments**
 - system accuracy demonstrated
 - high resolution histograms - leading to new means of measuring link rates

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